SPS Fuzion Player Evaluation Policy

1.1 OVERVIEW

SPS Fuzion Female Hockey Club (the "Club") recognizes that the evaluation process is important to players, parents/guardians, evaluators and the Club. All efforts are directed to ensuring that the evaluation process allows a player to demonstrate her hockey abilities and skills.

1.2 HOCKEY PROGRAM OBJECTIVES

The objective of the evaluation process:

- (a) To provide as fair and impartial an assessment of a player's total hockey skills as possible during the technical, tactical, and game sessions and to provide each player a reasonable opportunity of being placed on a team appropriate to her skill level as determined during the on-ice evaluations.
- (b) Although it is impossible to eliminate all subjectivity, the selection process will reflect on-ice performance during the evaluation period, previous years' grading and in certain situations previous years' coaches input. As a Club, our goal in team formation is to have players of similar ability playing together to maintain balanced teams where athletes can participate equitably and have fun playing hockey during the season.
- (c) The selection criteria developed at each level will be the same for all players at that level. The evaluation process that is in place was developed to evaluate players based on their skills, their tactical abilities, and their knowledge of the game. The weight given to each element of the process changes from level to level. For example, skills sessions will be given greater weight at U9 and U11, while tactical abilities and knowledge of the game will gain importance at U13 and then again at U15 and U18.
- (d) Evaluations are documented and remain confidential. Individual evaluation scores and rankings are not released, as our purpose is to form teams, not to rank players on their individual skills. Under no circumstances will evaluation results be released to parents/guardians or players. The evaluation sheets and the ranking criteria are only made available to the Evaluation Committee and the VP of Hockey Operations. The Evaluation Committee at each level will be the Vice President of Hockey Operations and the appropriate Division Director.

- (e) A member of the Evaluation Committee will remove him or herself from any discussions or decisions that are required to be made regarding his or her own child. The President or an appointee of the President will replace such members during such conflicted discussions and decisions. Members of the Board of Directors will not release evaluation data. However, the Evaluation Committee may release general evaluation statistics such as average times, upper and lower level times of a tier, median times and such other general statistics to provide the Club information to better understand evaluations.
- (g) Any injury, illness or other absence which prevents a player from completing the evaluations will be dealt with by the Evaluation Committee. The Evaluation Committee shall be entitled to utilize prior season evaluations, prior season level of play and prior coach reviews in making a determination of placement. Please note however that all players are strongly encouraged to make every effort to attend evaluations as relying on previous season information is not as accurate and may result in your child not being optimally placed.

1.3 EVALUATION PROCEDURES

All Evaluation Procedures are as outlined within this document and within the Divisional Evaluation Processes as identified in the following Schedules:

- Schedule "A" U9
- Schedule "A" U11
- Schedule "B" U13
- Schedule "C" U15
- Schedule "C" U18

1.3.1 GENERAL EVALUATION POLICIES:

- (a) All registration and evaluation fees (if applicable) must be paid in full, or arrangement made to pay by payments prior to the player attending evaluations.
- (b) In the event that timed drills are utilized in a Divisional Evaluation Process reasonable efforts will be made to ensure that either independent technology is used or, in the event manual stop watches are utilized, at minimum two timers for each player.
- (c) During evaluations players shall be assigned a number and evaluations shall be completed using that player's number to identify her. Every effort should be made to ensure players remain anonymous to evaluators during evaluations.

- (d) All subjective evaluations shall utilize a minimum of three (3). The Club will make every effort to utilize evaluators without children in the division.
- (e) Evaluators will be chosen by the committee and the evaluation criteria will be discussed with them prior to evaluations starting to ensure they are familiar with the system. Evaluation criteria will be as follows but not limited to.
 - Experience with player evaluation and performance systems;
 - Suitable background in hockey either as a player or as a coach;
 - A willingness to evaluate players in categories in which they do not have a child registered.
- (g) As much as possible there should be a consistency of evaluators for a given age group or division. This continuity ensures that the players are being observed by a group of evaluators who have a benchmark for performance and knowledge of the overall ability of the group that they are observing. Further, evaluators should:
 - Review all of the drills and skills to be observed so they are clear on the on ice process
 - Review the evaluation criteria prior to the process to ensure that all evaluators are evaluating the same skill with the same intent
 - Stay separate from the spectators and parents during the entire on-ice process
 - Make sure that all evaluators have the same evaluation page with the same tryout numbers and colours
 - Review your marks at the end of the session to ensure you have not made any entry errors
 - Evaluation documents should be gathered by a member of the Evaluation Committee at the completion of each ice session
 - Evaluators shall not share comments or opinions with any players/parents or other interested observers
 - Evaluators shall refer questions, comments or complaints that they may receive to the Evaluation Committee without offering comment on the question or complaint.
- (h) Goaltender evaluations will only be at the U11 Level and above, and may consist of separate goaltender-specific skills evaluation sessions and the full team scrimmages.
- (j) All questions concerning the decision of the Evaluation Committee shall be first directed to the Evaluation Committee via the VP of Hockey Operations. Player evaluation and placement is not subject to the right to appeal. Any deviation from this Policy will be dealt with in accordance with the SPS Fuzion General Policies and Procedures.

- (k) The Club shall review this Policy on an annual basis to ensure evaluation procedures and practices are in accordance with the principles of the Club in regards to evaluations. The policy may be adjusted by the club during the Covid 19 pandemic.
- (I) The Evaluation Committee shall be entitled to adopt the initial Divisional Evaluation Process for each Division and modify or amend the Divisional Evaluation Process for a particular Division with approval of the SPS Fuzion President provided such is completed by August 1 prior to the commencement of a season. Once adopted in accordance with this provision such Divisional Evaluation Process shall be attached to and form a part of this Evaluation Policy.

SPS Fuzion Player Evaluation Process Schedule "A" U9 & U11

Schedule "A" will consist of the evaluation process using a weighted scoring system:

U9: 100% will be based on timed drills

U11: 60% is based on timed drills and 40% on their game play.

<u>U9/U11</u>

Technical evaluations will include timed skating drills. The timing portion of the evaluation gives us an objective evaluation.

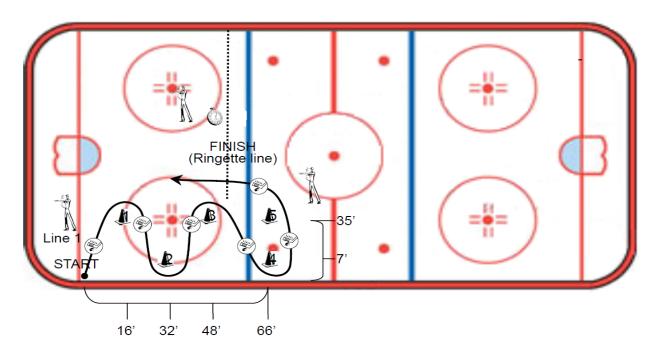
U11

Game evaluations will include the following criteria, hockey IQ, individual tactics, team tactics, team play and their passing, shooting, and skating abilities and will give us a subjective evaluation.

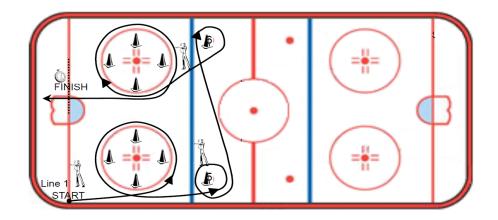
Game Evaluation will be based on either 4 on 4 or 5 on 5 full ice game play. Players will play all positions during this game so that evaluators get a chance to see them in all positions to ensure all players get evaluated thoroughly.

The following drills will be used for evaluation of their technical ability:

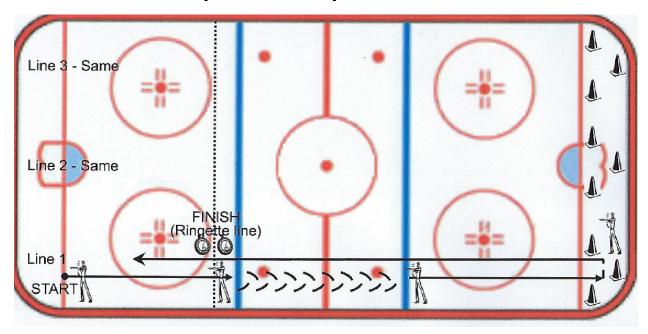
Drill number 1 to be completed with a puck (U11 only). Without a puck for U9.



Drill number 2 to be completed without a puck



Drill Number 3 to be completed without a puck.



Details:

This drill is run the same in all arenas:

Skate forward from the goal line to the blue line;

- · Skate backwards between the blue lines;
- Skate forward from blue line to goal line;
- Skate into triangle and stop behind the goal line (two pylons on the goal line and one pylon ~24" back)
- Skate forward back to the Ringette line

SPS Fuzion Player Evaluation Process Schedule "B" U13

The evaluation process is a weighted scoring system that will include 50% of the player's skills score and 50% of game play score.

The Skill evaluation will include a series of drills that will be evaluation based. Players will be evaluated on skating (forward and backwards), crossovers, turns, puck handling, and shooting ability. Below are the drills that will be run.

After skill evaluations there will be 5 on 5 games.

Game evaluations will include the following criteria, hockey IQ, individual tactics, team tactics, team play and their passing and shooting abilities.

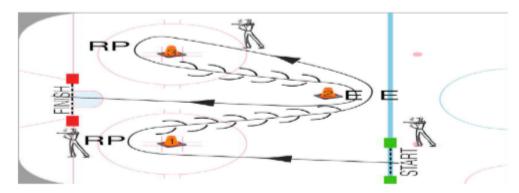
Game Evaluation will be based on 5 on 5 full ice positional game play. Players will play the positions best suited to what they have played in the past and they will be evaluated at that position. Evaluators may opt to ask coaches to move players during the period intermission.

Players may be removed from final game(s) at the discretion of the Level director or President.

The following drills will be used to evaluate their tactical abilities.

Drill #1 Techinical skating with a puck

Duration: 20 minutes



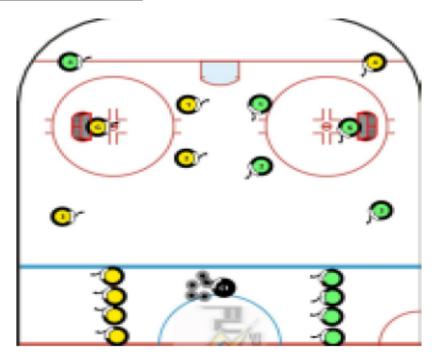
The skater is to remain facing the end board throughout the drill.

Cones 1 and 3 are placed on the faceoff dots, while cone 2 is set three feet in front of the blueline, must be accurately measured to ensure consistency.

Skaters start at the blueline, and skate to cone 1, reverse pivot (outside to inside) then skate backwards to cone 2 where an eagle turn is used as a change of direction. Skate forward to cone 3 and reverse pivot (outside to inside) and skate backwards and eagle turn around cone 2 and skate hard through the goal line to complete the drill.

Drill #2 2 on 2 outlet Support

Duration: 20 minutes



DESCRIPTION:

Players will play 2 on 2, with an outlet in both the offensive and defensive zones.

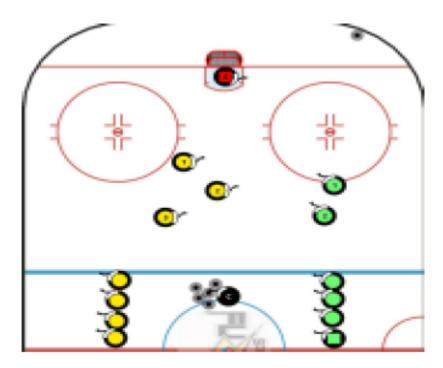
Outlets can be engaged by opposing the team. Coach will execute drill for 20-30 seconds at a time. Players will rotate from offensive/defensive role to outlet position.

KEY POINTS:

Evaluating Hockey sense and decision making, knowing when to create passing lanes and offense, while being effective defensively. Maintaining puck possession and creating positive offensive opportunities. Winning 50/50 battles. This will be a good opportunity to witness scoring abilities and touch around the net.

Drill #3 3 on 2

Duration: 20 minutes



DESCRIPTION:

Groups will rotate between 3 on 2 and 2 on 3. The objective is for the 3 offensive players to gain puck possession and score, while the 2 players are also trying to gain puck possession and carry the puck out of the defensive zone.

KEY POINTS:

Offensively to create passing lanes and scoring opportunities, reading the ice and making smart hockey plays. Showing the ability to put the puck in the net.

Defensively players will want to protect the middle of the ice and have active sticks. Creating turnovers, and demonstrating good agility and quick feet.

SPS Fuzion Player Evaluation Process Schedule "C" U15 and U18

Schedule "C" will consist of the evaluation process using a weighted scoring system that will include 40% of their tactical score and 60% of game play score.

Tactical evaluations will include a series of situational drills that will be evaluated based on individual tactics, team tactics, small area games.

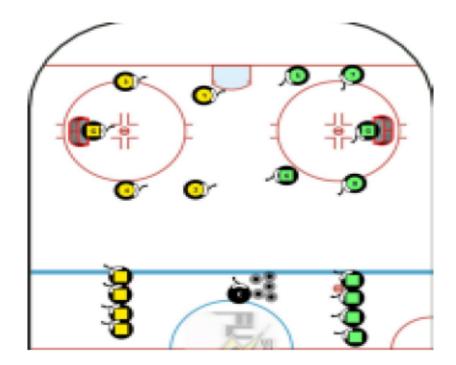
Game evaluations will include the following criteria, hockey IQ, individual tactics, team tactics, team play and their passing and shooting abilities.

Game Evaluation will be based on 5 on 5 full ice positional game play. Players will play the positions best suited to what they have played in the past and they will be evaluated at that position. Evaluators may opt to ask coaches to move players during the period intermission. Players may request the same changes.

The following drills will be used to evaluate their tactical abilities:

Drill #1 4 ON 4

Duration: 20 minutes



DESCRIPTION:

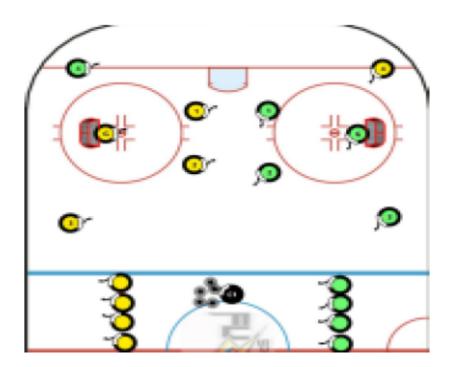
Players will play 4 on 4, run drill for 20-30 seconds at a time.

KEY POINTS:

Evaluating players for 50/50 puck battles, decision making (Hockey sense), offensive/defensive zone tactics.

Drill #2 2 on 2 outlet Support

Duration: 20 minutes



DESCRIPTION:

Players will play 2 on 2, with an outlet in both the offensive and defensive zones.

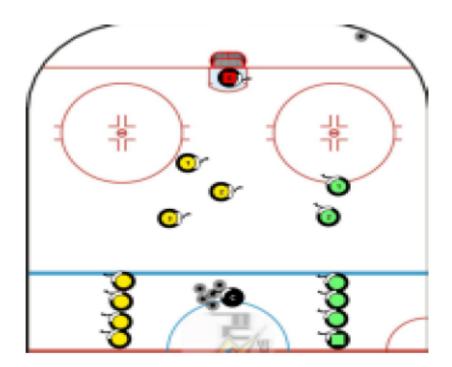
Outlets can be engaged by opposing team. Coach will execute drill for 20-30 seconds at a time. Players will rotate from offensive/defensive role to outlet position.

KEY POINTS:

Evaluating Hockey sense and decision making, knowing when to create passing lanes and offense, while being effective defensively. Maintaining puck possession and creating positive offensive opportunities. Winning 50/50 battles. This will be a good opportunity to witness scoring abilities and touch around the net.

Drill #3 3 on 2

Duration: 20 minutes



DESCRIPTION:

Groups will rotate between 3 on 2 and 2 on 3. The objective is for the 3 offensive players to gain puck possession and score, while the 2 players are also trying to gain puck possession and carry the puck out of the defensive zone.

KEY POINTS:

Offensively to create passing lanes and scoring opportunities, reading the ice and making smart hockey plays. Showing the ability to put the puck in the net.

Defensively players will want to protect the middle of the ice and have active sticks. Creating turnovers, and demonstrating good agility and quick feet.